

MOHANSHIVA AUDIO

MOHAN CREATIVE PAN

V1 | Quick User Manual

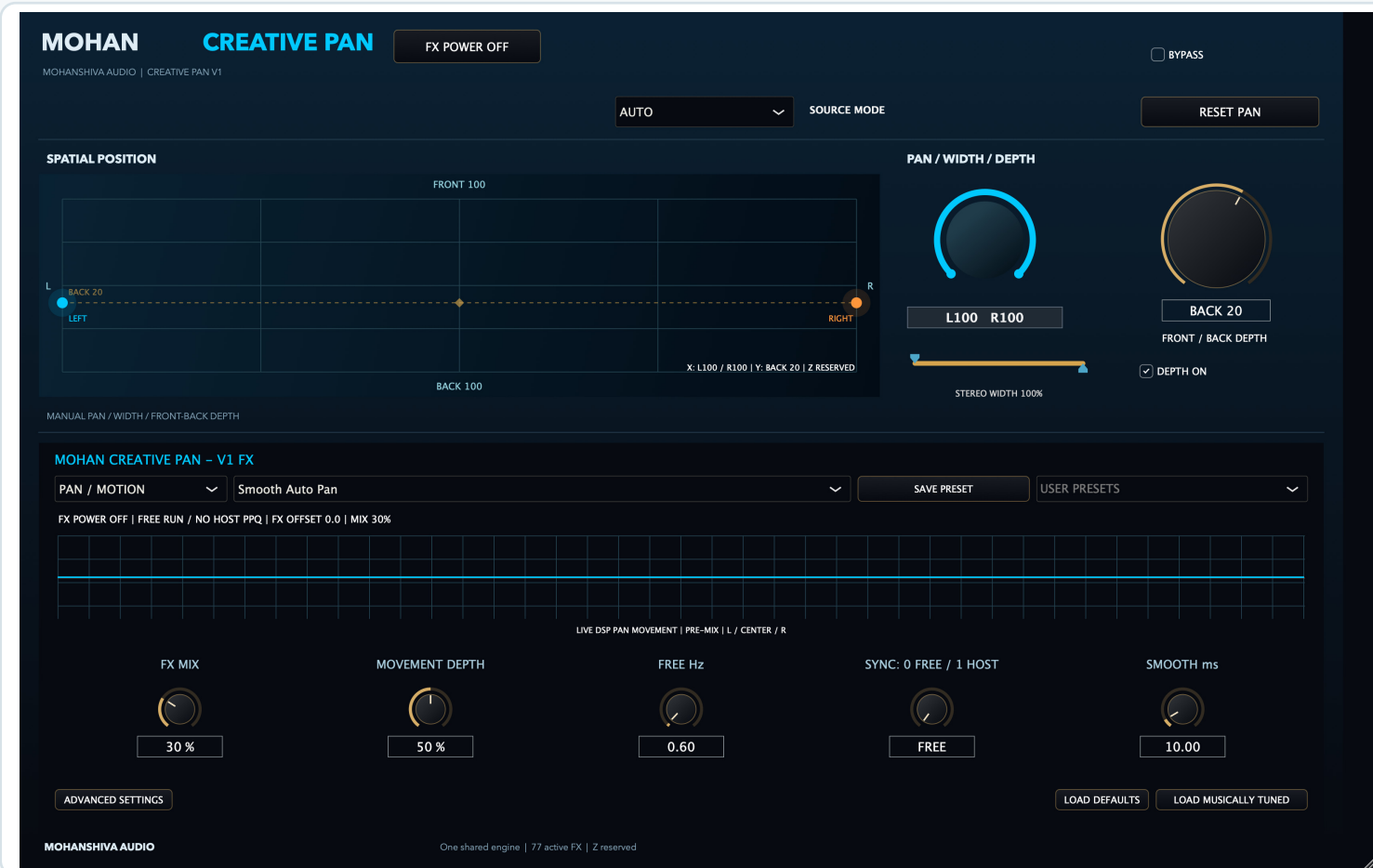
Spatial pan • Width • Depth • 77 creative effects



Original plugin interface - not a DAW screenshot

Get your first moving pan

You can hear movement using the audio already playing on your track.



START IN 4 STEPS

SELECT, ADJUST, HEAR

1 Insert the plugin

Add MOHAN CREATIVE PAN to an audio-track effect slot (AU or VST3).

2 Play some audio

A sustained vocal, guitar or pad makes movement easiest to hear.

3 Enable FX

Set FX POWER ON; select an effect category and an effect name.

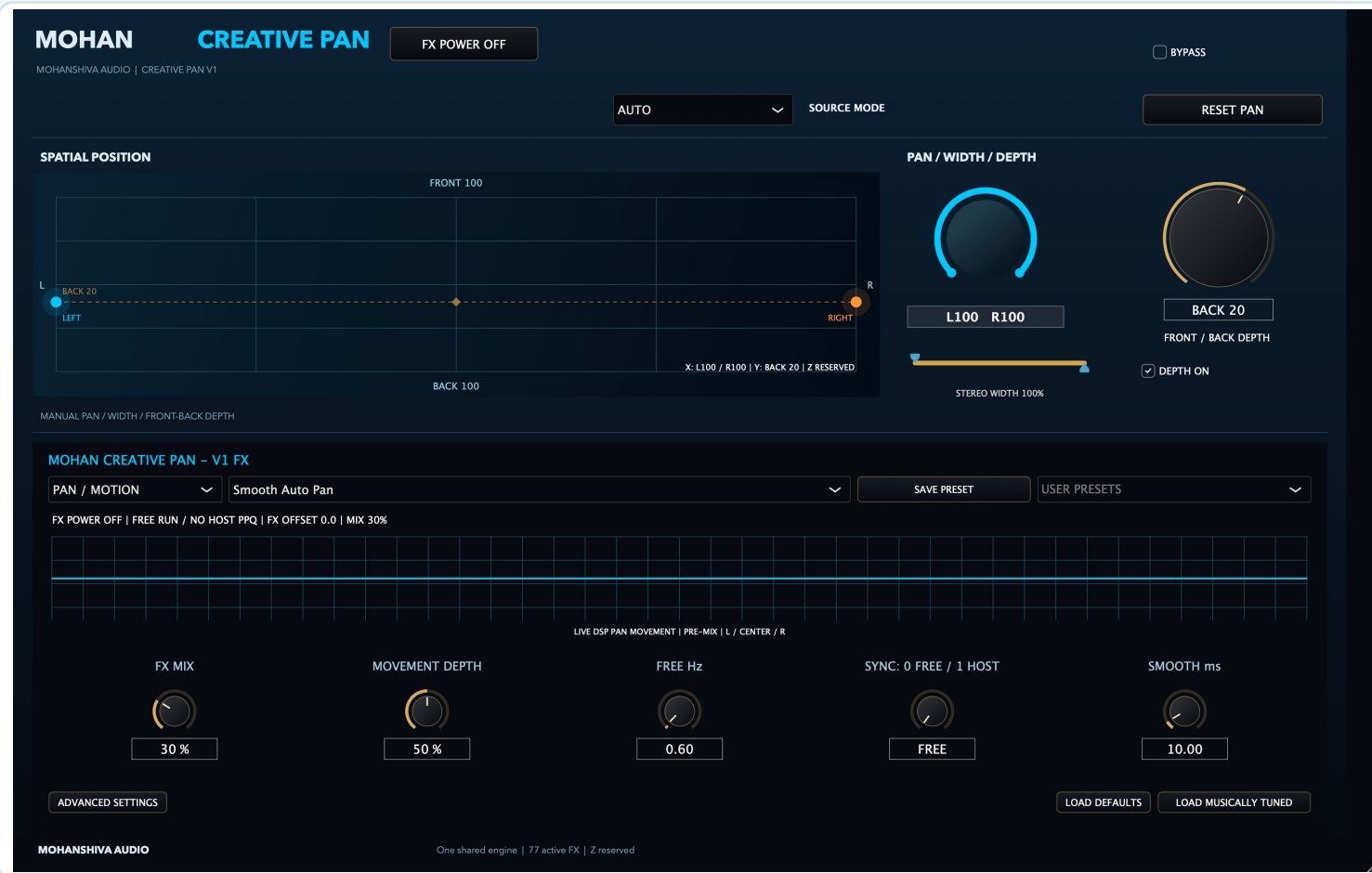
4 Make movement audible

Raise FX MIX and MOVEMENT DEPTH gradually. Try HOST sync while the DAW plays.

First-use tip: start with Smooth Auto Pan or Sine LFO for an obvious left/right demonstration.

Pan, stereo width and depth

The upper section remains available even when creative FX are off.



ACTUAL MOHAN V1 INTERFACE | NATIVE JUCE CAPTURE

Musical idea: keep lead vocals near center; apply subtle width or depth to backing parts.

HOW TO USE

BASIC PAN STAYS AVAILABLE

1 Pan placement

Use the spatial display and pan controls to place left and right channels.

2 Stereo Width

Adjust perceived spread. Wider is not always better; check mono playback.

3 Front / Back Depth

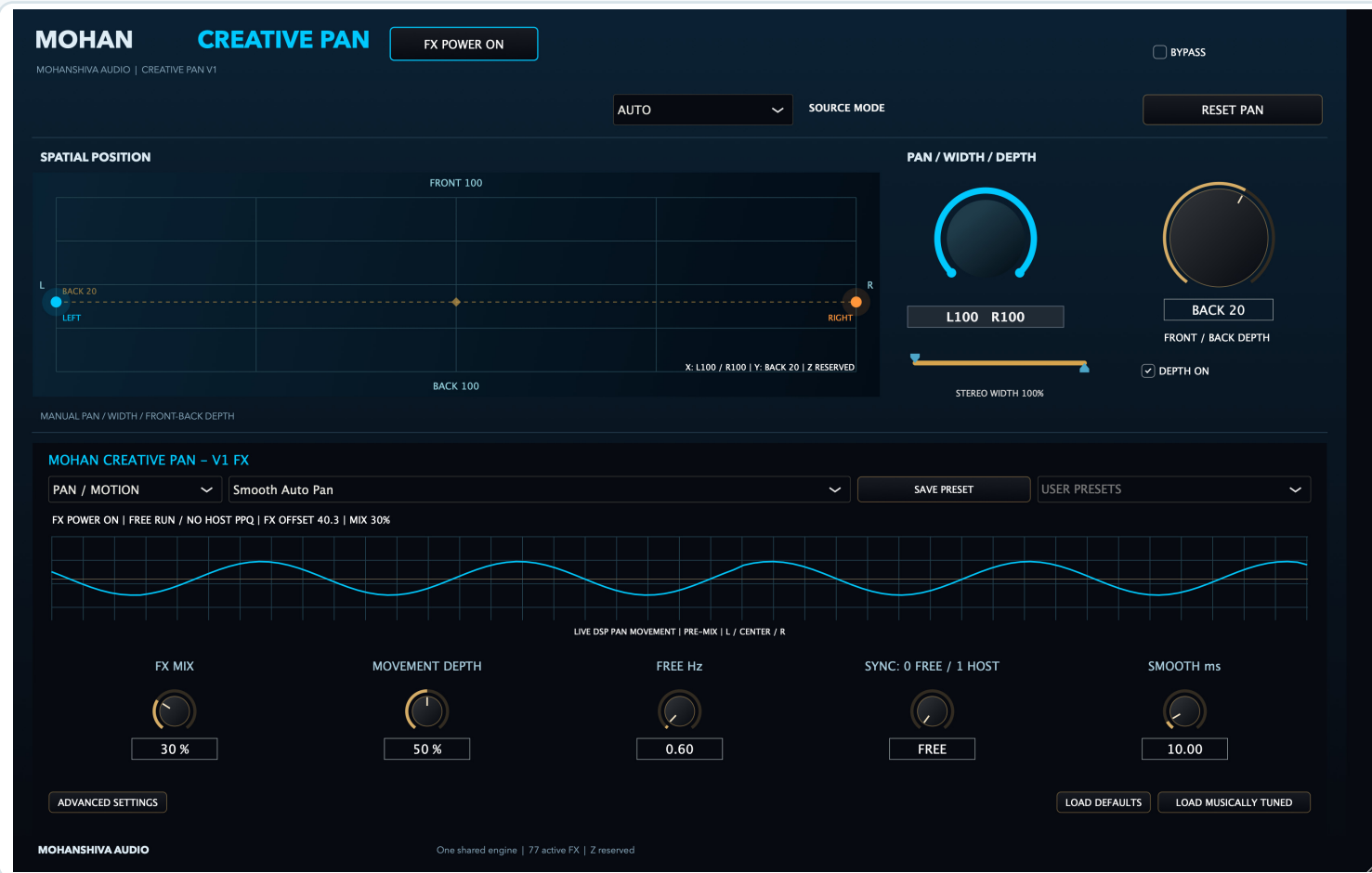
Use DEPTH ON and the depth control to change the spatial perspective.

4 Reset Pan

Use RESET PAN to return pan placement to its reset setting.

Pan / Motion FX

Smooth Auto Pan is a simple starting point for movement.



ACTUAL MOHAN V1 INTERFACE | NATIVE JUCE CAPTURE

Start moderate; listen through one complete movement cycle before changing the rate.

HOW TO USE

PADS / GUITARS / BACKING

1 Choose Pan / Motion

Select the category and then an effect such as Smooth Auto Pan.

2 Set FX MIX

Controls how much creative FX processing is heard.

3 Set Movement Depth

Controls movement intensity; increase until the movement is clear.

4 Set movement timing

Use FREE timing where offered, or HOST timing for beat-based movement.

Time FX

Stereo delay and echo movement for rhythmic space.



ACTUAL MOHAN V1 INTERFACE | NATIVE JUCE CAPTURE

Use low-to-moderate feedback at first; listen after a note ends for the echo tail.

HOW TO USE

PLUCKS / GUITARS / FILLS

1 Choose Time FX

Select a delay or echo-based effect from the effect-name list.

2 Set time / sync

Use delay milliseconds in FREE mode, or synced musical divisions when available.

3 Balance the repeats

DELAY WET sets echo level; FEEDBACK controls repeat intensity.

4 Keep the dry signal

Adjust FX MIX until the original instrument stays intelligible.

Rhythm FX

Create movement that feels connected to the groove.



ACTUAL MOHAN V1 INTERFACE | NATIVE JUCE CAPTURE

For a reliable musical comparison, keep DAW BPM constant while comparing rhythm patterns.

HOW TO USE

PERCUSSION / SYNTHS / EDM

1 Choose a rhythm

Select Quarter-Note Bounce or another pattern appropriate to your beat.

2 Steps and swing

Adjust step count and SWING where the chosen effect exposes them.

3 Shape the groove

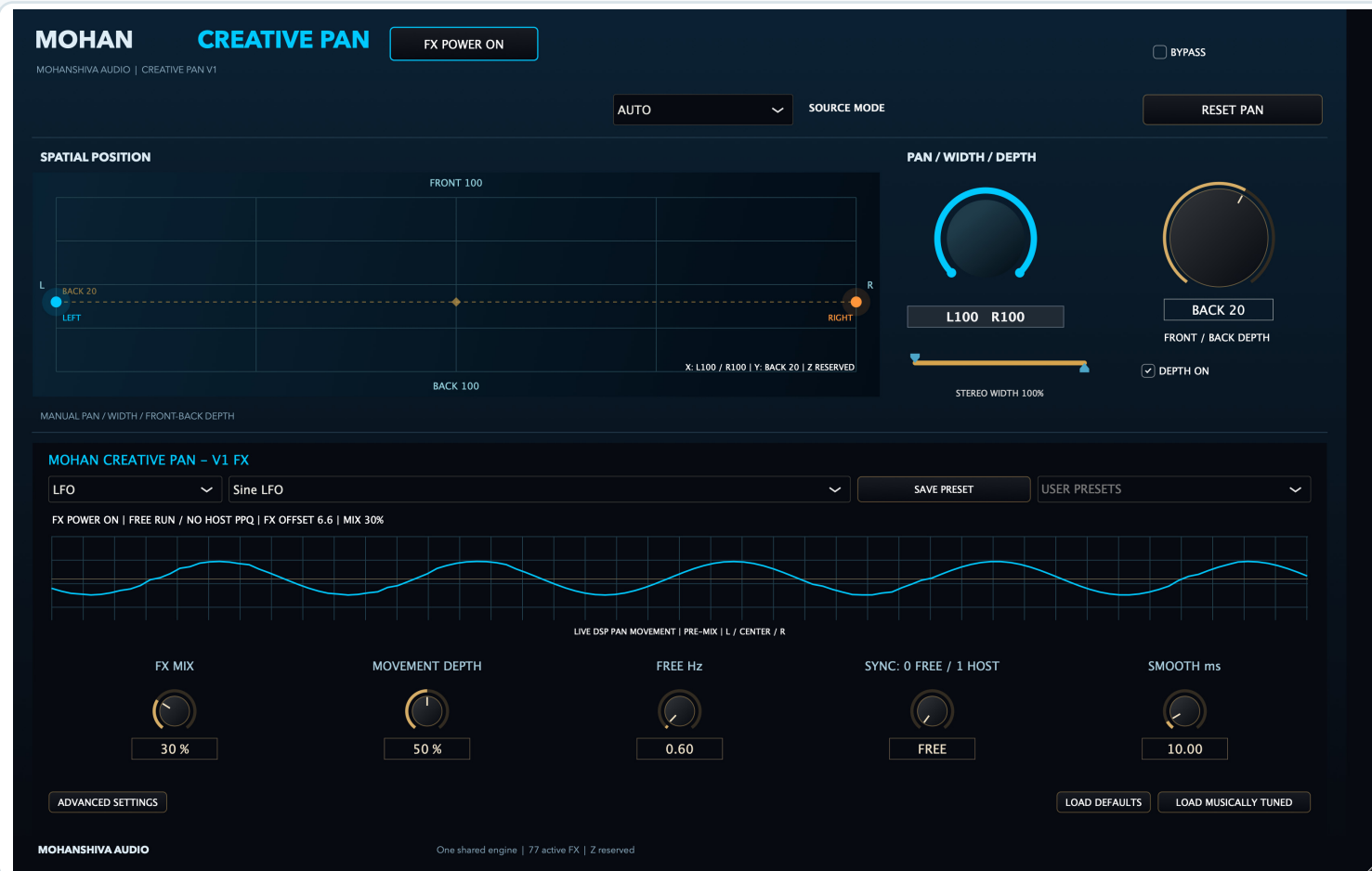
GROOVE TIMING and CENTER OFFSET may change the motion feel.

4 Edit when available

EDIT LIVE appears only for effects with a supported editable pattern.

LFO FX

Smooth or stepped movement over time.



ACTUAL MOHAN V1 INTERFACE | NATIVE JUCE CAPTURE

Sine movement sounds fluid; step/random movement is better for clearly rhythmic textures.

HOW TO USE

PADS / SYNTHS / AMBIENCE

1 Pick a waveform

Choose Sine, Triangle, Random or another available LFO effect.

2 Choose FREE or HOST

FREE follows its own timing; HOST uses the DAW clock when supported.

3 Set Rate or Beat

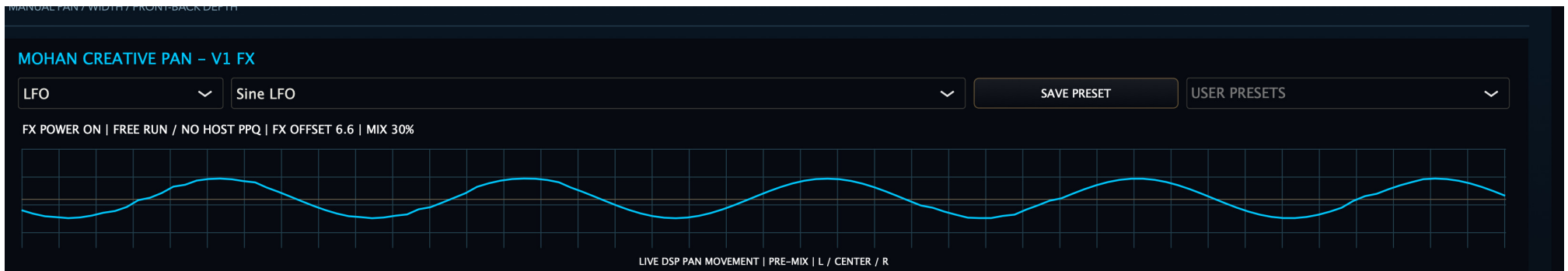
Choose the speed or musical division, then adjust depth to taste.

4 Use Smooth carefully

Higher smoothing softens abrupt transitions in applicable effects.

Understand the live cyan graph

The large cyan display provides a visual reference for the modulation position over time.



MAGNIFIED CROP OF ORIGINAL GUI SCREENSHOT

CYAN TRACE

Shows changing movement history from the FX engine; it is not an audio waveform meter.

FX MIX + DEPTH

Shape the sound itself. The graph can appear nearly flat when movement is subtle.

CLOCK + TRANSPORT

HOST-mode behavior depends on time/transport information from your DAW.

If the graph stays flat: check FX POWER, playback, selected effect, FX MIX, MOVEMENT DEPTH and sync mode.

Load default sound profiles

Both buttons keep the same effect selected; they change applicable settings.



LOAD DEFAULTS

Restores the original factory settings for the selected effect.

LOAD MUSICALLY TUNED

Loads the alternative musical settings where available. It changes settings, not the effect identity.

Calibration note: Musical Tuned contains 76 provisional profiles and one factory fallback. Profiles have technical tests; subjective musical approval is still ongoing.

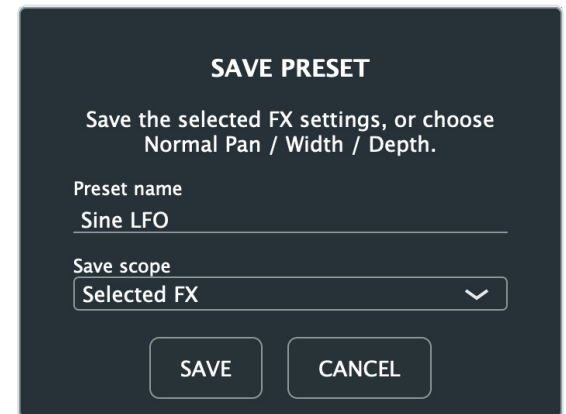
Save your own presets

Your customized settings can be named and selected again later.



SAVE PRESET

After adjusting the sound, click SAVE PRESET



Name your preset. Select the saving scope available in the dialog, then choose SAVE.

To recall it, use USER PRESETS. User presets are separate from Factory Original and Musical Tuned.

Tip: Name presets by use, for example "Pad Wide Slow" or "Percussion Eighth Bounce".

Practical musical starting ideas

Examples to try, not fixed presets or guaranteed settings.

SOURCE	TRY	STARTING IDEA
VOCAL Backing vocal	Gentle slow Pan / Motion	Keep lead vocal stable; add subtle motion to backing layers.
GUITAR Arpeggio or picked guitar	Time FX stereo echo	Start with a modest delay wet level and few repeats.
SYNTH PAD Long sustained chords	Sine LFO / Smooth Auto Pan	Set a slow movement rate and increase depth until audible.
DRUMS Percussion loop	Rhythm FX / Quarter-Note Bounce	Compare straight and swung motion against the beat.
CINEMATIC Texture / atmosphere	Wide movement + depth	Use tasteful Width and Depth before adding creative motion.

Rule of thumb: start subtly, compare FX POWER ON/OFF, and match loudness when judging quality.

Troubleshooting and useful notes

Fast solutions before requesting technical support.

QUICK CHECKS

No creative effect audible

Turn FX POWER ON. Raise FX MIX and MOVEMENT DEPTH; confirm the track has audio.

Movement looks stationary

Play longer audio. Check FREE/HOST timing, effect depth and whether the effect needs a trigger.

Delay too busy

Reduce DELAY WET or FEEDBACK, then recheck FX MIX.

Preset not showing

Save it with a name and appropriate scope; check USER PRESETS afterward.

GUI or effect behaves oddly

Record your DAW version, macOS version, plugin format and a short reproduction.

IMPORTANT

- FX POWER controls the creative FX stage. The main BYPASS control is separate.
- The plugin supports macOS AU and VST3. Available plugin format depends on the DAW.
- V1 has 77 creative effects; SMART AI, Master Control, Pitch/Hybrid and Timeline are not V1 features.
- Preset values and visual examples are for explanation. Musical Tuned values remain provisional.
- These images are genuine V1 JUCE editor renders, not screenshots from a DAW.

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For support, include the effect name, AU or VST3 format, host/OS versions and steps to reproduce the issue.